OPNET/Riverbed Modeler: Collecting Simulation Statistics

Roman Dunaytsev

The Bonch-Bruevich Saint-Petersburg State University of Telecommunications

roman.dunaytsev@spbgut.ru

Lecture № 5

Outline

Simulation statistics

- 2 Selecting statistics
- Oraw style
 - 4 Collection mode
- 5 'Reset' checkbox
- 6 Sample frequency

7 Glitch removal

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Simulation Statistics

- **Simulation statistics** a collection of one or more values that describe a certain aspect of the process behavior during simulation
- OPNET/Riverbed simulation statistics:
 - Output vector (ov)
 - Output scalar (os)
- Output vector a series of values and associated times
- Output scalar typically recorded only once per simulation
 - E.g., the sample mean, last value, time average, variance, and minimum or maximum value of the collected statistic of interest
- Each simulation scenario generates only one ***.ov** file that contains all vectors that are selected for the run

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Simulation Statistics (cont'd)

- OPNET/Riverbed statistics available for collection:
 - Object Statistics
 - Global Statistics
- Object Statistics describes the process behavior within a specified object of the simulated system
 - Node Statistics
 - Link Statistics
 - Demand Statistics
- Global Statistics describes the behavior of the particular protocol in the whole simulated system
 - All the objects in the simulation, which are of that specific type, contribute to the total value of the statistics

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Selecting Statistics

- OPNET/Riverbed provides several methods for selecting statistics:
 - For some network object(s)
 - For all network objects of some type
 - For the whole scenario



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• Right-click on the object of interest (Node/Link/Demand) \Rightarrow Choose Individual DES Statistics



• E.g., right-click on a **node** \Rightarrow Choose Individual DES Statistics

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• E.g., right-click on a **link** \Rightarrow Choose Individual DES Statistics

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• E.g., right-click on a **demand** \Rightarrow Choose Individual DES Statistics

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 \bullet Right-click anywhere within the workspace \Rightarrow Choose Individual DES Statistics



• DES \Rightarrow Choose Individual Statistics...



 Selecting statistics for all the objects of a certain type (Node/Link/Demand)

😤 Choose Results	
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• Node Statistics \neq Global Statistics

• The number of entries varies from project to project

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• Node Statistics \neq Global Statistics

• The number of entries for a given protocol is always the same

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• The contents of the 'Choose Results' window depends on the objects





• Clear = none of the statistics within the category are selected



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• Green dot = some of the statistics within the category are selected



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• Green checkmark = all the statistics within the category are selected



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• Description - displays a brief description of the selected statistics



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Draw Style

• Draw style - controls how the statistics will be plotted in a graph





• linear vs. discrete



• sample-hold vs. bar



• square-wave vs. bar chart



DES ⇒ Results ⇒ View Results... ⇒ Show ⇒ Draw Style
 bar = Square-Wave Area



• Compare Results... \Rightarrow Show \Rightarrow Draw Style vs. Change Draw Style



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Collection Mode

• Collection mode - controls how the statistics will be collected





• Advanced checkbox: unchecked vs. checked





• **Bucket** – the default collection mode that groups data points that occur within a period called a 'bucket' and then applies a statistical function to each group of values



• Bucket mode statistical functions



- max value records the largest value collected within the bucket
- min value records the smallest value collected within the bucket
- sum records the sum of the values collected within the bucket
- count records the total number of data points collected within the bucket
- sample mean records the average of the values collected within the bucket
- time average records the time average of the values collected within the bucket
- **sum** / **time** records the sum of all values collected within the bucket divided by the length of the bucket
- summary records the following 5 values for each bucket: sample mean, min value, max value, standard deviation (stddev), and sample count (total number of data points)

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• 3 methods to collect the same statistics in different collection modes



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$\textcircled{O} Duplicate Scenario... \Rightarrow Change Collection Mode \Rightarrow Run \Rightarrow$





Bucket (default) vs. All values

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2 Run \Rightarrow View Results... \Rightarrow Show \Rightarrow



$\textbf{@} \Rightarrow \textsf{Change Collection Mode} \Rightarrow \textsf{Run} \Rightarrow \textsf{Add Statistic} \Rightarrow \textsf{Add}$



Bucket (default) vs. All values



③ DES \Rightarrow Choose Statistics (Advanced) \Rightarrow Select the probe of interest



 $\textbf{0} \Rightarrow \mathsf{Duplicate the probe of interest} \Rightarrow \mathsf{Collect bla-bla-bla} \Rightarrow$



 $\textcircled{0} \Rightarrow \mathsf{Edit} \; \mathsf{Attributes} \Rightarrow \mathsf{Set} \; \mathsf{'tags'} \; \mathsf{to} \; \mathsf{different} \; \mathsf{values} \; \mathsf{for} \; \mathsf{each} \; \mathsf{probe} \Rightarrow \\$



$\textcircled{3} \Rightarrow \mathsf{Save} \Rightarrow \mathsf{Close} \Rightarrow \mathsf{Run} \Rightarrow \mathsf{View} \; \mathsf{Results...}$



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'Reset' Checkbox

• **Reset** – specifies if the bucket value from the previous period is reset to '0' before computation of the next bucket value



'Reset' Checkbox (cont'd)

• **Reset** checkbox: checked vs. unchecked



'Reset' Checkbox (cont'd)

Bucket mode (sum): 'Reset' unchecked + As Is = sample sum



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Sample Frequency

- All values collects all data points
- Sample records only certain data points and ignores others



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• Every: ... seconds / Every: ... values / Total of: ... values

• Only applicable for the **Bucket** and **Sample** collection modes!



- Every N seconds = a value will be recorded after every N seconds
- Every N values = every N^{th} value will be recorded
- Total of N values = a value will be recorded every $\frac{duration}{N}$ time units

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• Bucket mode: Total of 100 values vs. Total of 300 values







- Bucket mode: Total of 100 values vs. Total of 300 values
 - Traffic Received = sum/time

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• Bucket (default) vs. Sample (default)



• Sample mode: Every 0.1 seconds vs. Every 10 values



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Glitch Removal

• All values - all data points are recorded without modification



Glitch Removal (cont'd)

• Glitch removal – removes all duplicate data points retaining only the last value recorded



Glitch Removal (cont'd)

• All values (default) vs. Glitch removal (default)

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Glitch Removal (cont'd)

• All values \approx Glitch removal

